



Clervaux

VICTORY CONDITIONS [35.4.10]

Instant major German victory (all conditions must be met)

- Four KG, min 4 units exits off West map edge (row 1000) with valid supply path of any length
- Controls La Roche (1503SE) with valid supply path of any length
- Controls hex 1008SE with valid supply path of any length

End of Scenario conditions

- Count VP, player with most VP wins, a tie in VP's is a draw.

Allied Victory Points

- 2 VP for Allied player for each controlled Bastogne hex
- 1 VP for Allied player for each controlled "star hex"
- 1 VP to Allied player if 14th FJ Regt. loses more than 5 steps

German Victory Points

- 0.5 VP to German player for each KG (min 4 units) of western edge of map
- 1 VP to German player for each controlled VP-hex

RESTRICTIONS

Scenario Length [35.4.1]

- First GT: DEC 16 Pre-dawn - Last GT: DEC 20 PM

Special Rules [35.4.8]

- All "Offensive Begins" Special Rules are in effect [DEC 16 SPECIAL RULES]
EXCEPT: Activations as specified in [Special Dec 16 Surprise Rules]

Map Boundaries [35.4.2]

- The scenario is played entirely on the SE map.
- The scenario's western boundary is the 1000 hex row.
- North and South boundary see Dec 16 scenario map in Scenario Book.

Initial Deployment [35.4.2]

- [German Setup Manifest & OOB (Scenario group 3)]
- [Allied Setup Manifest & OOB (Scenario group 3)]

Movement restrictions [35.4.2]

- Units of 14Rgt/5FsJ Div may max move four hexes north of the 5th PzA/7th Army boundary.
- These units are attached to the 26th VG Div for this scenario.

Withdrawals

- None

SPECIAL DEC 16 SURPRISE RULES

US Activations [35.4.4]

- DEC 16 PM : US player may activate only one unit (instead of using a die-roll)
- DEC 16 NIGHT : US player may activate only one unit (instead of using a die-roll)
- DEC 16 NIGHT : 2/110/28 Inf. Div. is activated.
- DEC 17AM : CCR/9A may be activated.

German Activations

- DEC 16 PM : Panzer Lehr may not be released from Maneuver Reserve until Dec 16 PM

REINFORCEMENTS TABLE [35.4.3]

German reinforcements (No German reinforcements in this scenario) [35.4.3]

Allied reinforcements

Date	Unit	Chain of Command	Hex/Area	Mode	Loss	Condition/Restriction
DEC 18 PM	CCB/10thA	VIII	Road between 2123 and 1623	Tact.	-	-
- " -	420/105 Art	CCB/10thA/VIII	Road between 2123 and 1623	Tact.	-	-
- " -	1 Rec Co	CCB/10thA/VIII	Road between 2123 and 1623	Tact.	-	-
- " -	1 CE Co (Tracked)	CCB/10thA/VIII	Road between 2123 and 1623	Tact.	-	-
- " -	1 M18 Co	CCB/10thA/VIII	Road between 2123 and 1623	Tact.	-	-
- " -	101st AB xx	VIII	1024SE/1015SE (not both)	Strat	-	-
- " -	1 AT Co	101thAB/VIII	1024SE/1015SE (not both)	Strat	-	-
- " -	1 AT Co	101thAB/VIII	1024SE/1015SE (not both)	Strat	-	-
- " -	1 AT Co	101thAB/VIII	1024SE/1015SE (not both)	Strat	-	-
DEC 19 PM	705TD	101stAB/VIII	1603SE	Strat	-	-

5th Pz Army attacks

Unlike 6th PzA, Manteuffel chose to place his panzer divisions right on the frontline and attack with them immediately. 2nd Panzer Division was rated highly as an attack-capable division. Elements of it and 26th VG Division (another highly rated formation composed of many east front veterans) had already infiltrated across the Our River before the actual barrage signaling the beginning of the attack. Isolated US company sized strongpoints built around sturdy villages put up unexpected resistance. In many cases they inflicted far heavier casualties on the attacking formations than they suffered themselves. The failure to emplace heavy bridges early in the morning held up armored support for the German assault columns, while the US commanders. Dutch Cota and Hurley Fuller, were able to throw in support immediately.

Marnach, Hosingen, Munshausen, Holsthum, and Consthum held out the entire first day and, in some cases, into the middle or evening of the next. Finally, Clervaux ended up holding out until the early morning of the 18th (defended by regimental HQ units and remnants that had fallen back). The gallant defense ended, but the next phase began: the race for Bastogne.

With the fall of Clervaux, it seemed as though the road to the Meuse was open. But elements of two US combat commands (CCR/9A & CCB/10A) fought a delaying action that enabled the 101st AB Division to reach and defend Bastogne. CCR was practically destroyed, and CCB suffered moderate casualties, but they had done their job.

Manteuffel's concern was not with capturing Bastogne; his eyes were on reaching the Meuse River within a day or two. Accordingly, 2nd Panzer Division ended up skirting the town by way of Noville on the way to Ourtheville, where fuel shortages plagued it. Panzer Lehr left behind one KG (Hauser) to assist 26th VG in its investment of Bastogne, while the rest of Lehr side-slipped to the southeast on its way to St Hubert. The 26th VG and the attached KG were, in fact, too weak to actually take Bastogne. Both sides wondered what would happen over the next week once Patton started driving up from the south.

LOGISTICS

Supply Sources [35.4.9]

Allied : Both Bastogne hexes are used as Ultimate Supply Source

German [15.3.0]

- Any primary road hex on eastern edge on SE map edge
- Prum (5902), Waxweiler (5611), Oberweiss (5820), Bitburg (6319), Trier (6933)

Truck Points [35.4.6] Allied German

16 AM – 20 PM: 2 TP 1 TP

- German : TP to moving artillery units and motorize other units.
- US : TP to motorize units.

Replacements [32.4.3 old rulebook]

- No replacements available for this scenario
- Neither side may recycle losses for replacements

Ammo Points [35.4.7]

- GE: 5th PzArme starts with 3 Ammo Points accumulated

Fuel [35.4.7]

- All German mechanized formations are at Normal fuel for the duration of the scenario

Air Points [35.4.5]

- None to either side

Air Supply Points

- None



Bastogne